

## A New Icon of Chaos Takes the Throne

After months of contests, the Champion of Light prevailed. Kumir prevailed over his admirable fellow champions in the final tests of Water and Light. Void continued to besiege the town with his elementals as the contest neared its conclusion. Reynox, representing Order for the absent Squire Beckett; and Squire Brook, who represented Chaos, were eliminated in that order. Kumir was then asked to gather all the remaining Champions in town together for the final contest. Chastity, Assistant Guildmistress Omi, Squire Brook of Capulus, and Squire Anwyn of Westmarch gathered with Kumir to face what they believed was the Arbiter himself. However, Void and his minions appeared to engage the Champions in a fierce battle. As Void appeared, so did the pieces of the Throne. Kumir, Omi, Chastity, and Squire Brook faced Void while Squire Anwyn began to assemble the broken Throne. The Champions reported that they could hear an enormous battle raging nearby. After a heroic effort, those battling Void finally killed him, ending that part of the contest. The Throne still remained in pieces however.

Soon, various members of the town appeared, including Baron Gabriel Wolvestride, Silverwing, Alle Jongleur and

many others. While this reporter received confusing reports, it seems that through the combined efforts of the town and Champions (with liberal applications of pastes of stickiness supplied by Guildmistress Keyla), they finally reassembled the Throne. As the battle against the remaining Void elementals continued, the Arbiter appeared and Kumir quickly named Strife to take the Throne. Strife immediately materialized and accepted with pleasure. His seating on the throne ended the contest. This reporter has heard rumors that the Champions received some sort of boon from the Arbiter before he bid them a final farewell.

As the townsfolk gathered to discuss the battle and its conclusion, Squire Brook made an impromptu speech, naming his personal debt to Kumir. It seems that Kumir, in the battle of Light, personally tackled a Vampire poised to attack a prone Squire Brook. Kumir, in his typically humorous and humble style, revealed that he was forced to tackle the Vampire because he was out of spells and had no weapon! This reporter concurs with Squire Brook: The courage and bravery of this gentle soul should be shouted from the rooftops!

## River of Fire Stopped in Its Tracks?

In the days since the completion of His Grace's quest to His Highness Prince Kevynn, there has been a great shift in the front with the Northmen. The River of Fire, which previously was moving slowly through Eastwyck and Cumberland has seemed to have been halted, resting just north of the Kragen Moor.

Though great effort has been made to keep the reason for this shift a secret, His Grace himself commented that "Theodorik cannot conquer unopposed" and that "we are now truly armed, as a Duchy, to retaliate to the threat Theodorik represents to our people and our way of life".

Troops on the front line have been rejoicing the much needed break from constant retreat at the hands of Theodorik's forces. This has allowed troops from West-

march, Capulus, and the Ducal Armies to establish camps and reinforce the troops of Cumberland and Eastwyck – giving

them some time away from the front to rearm, regroup, and rest – even if only a little – before returning to their battles.

In one particular battle, just north of Kragen Moor, a combination of undead forces, forces under Prince Roderick, and the Cumberland Militia supported by Vladdymir Nevoco and his irregular Westmarch militiamen managed to rout a force of Barbarians, Biata and several Annealed, who had extended themselves beyond the front.

The deaths of the Barbarians and Biata were followed by the haunting howl of creatures termed "Death Hounds," the forms of which could not be seen directly. Barbarian casualties in this battle were extensive, and many of these raiders were permanently killed in the attack.

This change in events is a glimmer of hope in an otherwise disparaging time for Ravenholt, and it is hoped that soon, the Fire River will be pushed back or extinguished and that Ravenholt can make war against her enemies without having to deal with this foul magic.



# Sir Amra Elevated to Baron of Cumberland

On Saturday, September 30, 606, Sir Amra Asland Al-Quadim completed his quest from Duke Stemple by assembling a Baronial Court for Cumberland. Almost immediately, word of his elevation began to spread through the Barony, and the spirits of the citizens, once crushed by the onslaught of Theodorik, have been reignited.

There is a palpable effect rippling through Cumberland as a result of its first true Baron in several years. For reasons unexplained, crops are beginning to ripen earlier than normal. In addition, it appears to be nearing a bumper crop for Cumberland's Tea and Cranberry farms this year. Although the causes behind these radical changes to the land cannot be explained as yet, they are most welcome.

## Mage's Guild Constructs Worry Locals

There have been more reports of metallic constructs walking through town, asking for favors, buying food, and doing some sort of surveying work. These appear to be more of the same constructs that have been seen working with the Ravenholt Mage's Guild. While apparently friendly, some people have described them as "creepy".

"It didn't attack me or anything like that, it just wanted to have my cinnamon cake recipe," claimed Constance McGraw, local cook. "I said it was a family secret and it walked away. Don't know why it would want to make a cake, it can't eat it right?"

"There were three of them, and one of them did all the talking," said George Cooper, a local farmer. "They were all messing around with that old boarded up well on the far side of my field. Wanted to know if anyone lived around there. They buy eggs and milk from my neighbors, but they only want to talk about some dry well with me. Guess my grain's not good enough for those la-de-da shiny folks."

While there have been no incidents of threats or physical harms, citizens are becoming anxious. Randal Farkin said of the matter, "I don't have any problem with the Mage's Guild. They are always friendly and willing to share their food if you are passing through. But usually they keep the magic stuff in the city, I'm not sure I like it when it comes to my door asking for a cup of sugar. A little bit of reassurance would be nice is all I'm saying."

Other reports have described them as taking soil samples, inquiring about the layouts of any local caves or mines, and trying to obtain blueprints of the city sewer systems.

## Obituary

Be it known that Ren Kaeriyuki, beloved member of the Court of Eastwyck, has died his final and permanent death while abroad in the Kingdom of Avendale.

Ren fell while defending members of the noble courts of Avendale in their quest to recover a weapon artifact of the Elven people.

He Led. He Loved. He Lived Life to the Fullest.

We mourn his passing and we rejoice in his memory.

## Noble Quests Declared!

On Saturday of the last gather, an impromptu ceremony was held at the close of Commoner Court. In addition to the elevation of Baron Amra and the naming of Hale to Squire under His Grace, several of the Nobles of Ravenholt declared their quests to the lands and its people.

**Sir Cadoc** of Westmarch has declared a quest to build a great war drum, to stir the spirits of Ravenholt and to lead the march northward to battle.

**Sir Martimus Wilder** of Capulus, who has recently become Northman, has pledged to awaken the Snowbound Brotherhood.

**Sir Jayson Askani**, also of Capulus, has declared a quest to recover the lost artifact Bane, which has long kept Ravenholt safe from her enemies.

**Viscount Telaris Macleod** has pledged to seek out the Raven totem. In a strange coincidence, an actual Raven flew overhead within moments of the quest being declared.

**Baron Gabriel Wolvestride** made a pledge to each of the other courts, and to His Grace, to do all that he can to promote unity among the courts.



## Darkhorse Demolitions Available to Ravenholt City

Salutations!

Darkhorse Demolitions is pleased to offer all forms of Destruction. If you need something disempowered, disenchanting, destroyed, detonated, devastated, exploded, imploded (my personal favorite!), knocked over, blown up, torn down, sapped, sabotaged or stripped - look no further! Rates are negotiable. For more information, please contact Ezekiel Darkhorse via Fleet of Foot in Ironvale, or via Whispering Wind.

With Darkhorse, destruction is assured - discretion is guaranteed!

# Caves to Scaven City Reopened: Is the Necropolis Back?

Not since the year 593 has the Scaven City been open to citizens of Evendarr. Back then, as the Necropolis was reappearing and Sakalid was running rampant, adventurers discovered an entire city of Scaven living beneath Ravenholt. Not surprisingly, a *Herald* article reported at the time, its residents were quite hostile to upworld visitors. Once more that contact has been reestablished, only this time the scaven residents are a little more welcoming. It appears that several years ago an adventuring group called the Empty Mug took a piece of the Necropolis down into the city. Duke Roderick Ravenhurst went down into the caves to clean out the filth that gathered around the taint and then collapsed the entrance, believing the cave cleansed. However, much to the chagrin of current residents, the caves and the city were far from healthy, as we learned this past gather. The piece of the Necropolis grew, tainting the caves and driving its denizens out. Trackers noted a plethora of prints leaving the cave. Various attempts to penetrate its depths ended when the scaven who requested assistance led a team from Westmarch and the USB down into the depths. After fighting hordes of undead into the city, the being who led them down into the caves was suddenly stricken. His heart burst from his chest as he appeared to be consumed by the heart of the Necropolis. This reporter was unable to ascertain what happened after that. Is the Necropolis resurfacing? Again? If you have details about this please contact Pearl at the Ravens Herald.

---

## Noble News

Many nobles renewed their vows to their liege, the land, and the people this past gather in a ceremony that stirred this reporter to tears. As with their land bonds, the *Herald* believes it would be unwise to reiterate the exact content of their vows, but we can say that Sir Jayson Askani is indeed doing a splendid job, as Zybediah confirmed. Baron Gabriel Wolvestride's efforts are most welcome among the other courts and the common folk (at least as far as this reporter could tell!) I can say that Sir Amra was made Baron of Cumberland and presented his new court to the Duke—Gwynneth, Dak and his new cook, Aislinn. The Duke charged his new Baron to care for the land he considers his home. Sir Cadoc Morbihan of Westmarch introduced his new squire—Raven. The Duke took Hale for his personal squire after Hale rendered such excellent service to him and his house. Baron Amra announced that it is his goal, as a merchant and a noble, to reopen the supply lines and to make sure that every being has food, clothing, and shelter. He invited any in need to come to him.

## public notices

There will be a formal ceremony in Eastwyck Hall at the beginning of the next gathering. Any who wish to be present should contact a member of Eastwyck for more details.



My t'anks to dose citizens ow Rawenholt who provided me wit' news ow Veshengo. While he is not himself, I am t'ankful dat dere are good people looking out for him.

Lady Bashian de la Rue de Fortuna



To Whom It May Concern:

I am not sure if anyone I would know still even resides in Ravenholt but I will give it a chance. My name is Sir Kelson Wolfrider, once the Lieutenant for the Guardian's for the Healer's guild and I am searching for some aid. I am not sure if anyone knows much about Elan, its fair towns and village let alone its capital of Nubel but it has come under attack by a great force of undead lead by a lich who was once a noble of the kingdom. Many brave men, women and knights have given their lives to protect the lands but all is being lost at the moment. We are being forced to hold at the capital and I hope that we will succeed! What I am looking for is anyone who may be able to aid this fair kingdom or even any information pertaining to creatures that would be able to aid in some way? I am also a member of the Order of the Silver Dragon which I might be the last remaining member since I have not heard from the others but we were looking for a way to restore the Life Knights or perhaps find another Silver Dragon that would take the task of restoring the ones that were lost in the battle some 11 years ago to a Black Dragon. If anyone has any information, is a dear friend that I have not spoken with or would just want to give their good words to the people of Elan, please contact me as soon as possible in Nubel. I thank the great people of Ravenholt for reading this message and hope to hear back from some with anything that may be of assistance. May the road always rise to meet your feet.

Sir Kelson Wolfrider  
Lord Knight of the Shield,  
Order of the Silver Dragon

P.S. To the Healer's guild... Stay strong and know that even though I am away from the place my heart always is I will stay strong and defend the people 'til my last breath.

# news from around tyrra

## Avendale

(From the October 606 *Trumpet's Call*)

**GALENSON** – The city of Erikson was assaulted in September by the Nightspear Trolls, led by the Troll Rigel.

**GREYSTONE** – The Black Key Mercenaries, humans enlisted to serve the vampire Goliath, clustered around the adventurer's gathering, assassinating many who passed them in the woods.

**OBSCERA** – For the last few months, Chase and Michiko have been diligently charting and mapping the labyrinth of Obscera. In September of 606, Chase recovered the hammer of Varindor, an ancient Dwarven artifact which was hidden in the maze. The Hammer of Varindor was once used by a great Dwarven warrior to slay Death Knights. Legend has it, this maul is capable of destroying a Death Knight's spirit bottle, a task which usually requires the aid of formal magic. In other news, Arch Wizard Johan Tandrake rescued from the Black Key by the Court of Galenson, although he does not appear to be entirely himself, as he melded with the Waspari hive mind. Reports have come from all over the kingdom about strange occurrences in nature. These events have confused, injured, and even killed those that were present. Warwyck, Galenson experienced a night that would not end. By some accounts, three days passed before the sun rose again. The most grim of these events was probably the events of the city of Chikakoto, Nebulonde. That region experienced a brief period in which nothing died. Local militia battled undying Goblins which pressed the edge of town for thirteen consecutive hours. There were no fatalities, but much property was destroyed. Archwizard Johan Tandrake's hypothesis is that the Elements are being corrupted by the presence of the Void, the antithesis of existence.

Archwizard Tandrake reports that he is constructing a device which will display how the Elements are aligned in the vicinity of Greystone. When the adventurers gather there, hopefully they will be able to find out why the Elements are in disarray and restore some balance to nature.

**BRISBANE** – A clan of Barbarians who have broken off from the Scorpion Clan recently adapted a new totem. Their shamans have heralded the coming of the serpent, an old totem which has not been followed for a decade.

For months, this clan searched for a new totem. Believing that the Scorpion had betrayed them and would lead them to ruin, the splinter clan searched for meaning in a world without an undead master. For centuries, the Scorpion Clan venerated the vampire Karvecki. When the prime regnant vampire was slain, the Scorpion Clan was without leadership and direction. Would they continue to practice the old ways of necromancy and ancestral worship through necromancy? Or would they find new ways and carve new traditions? The clan's questions were answered by Ren, a famous adventurer who died his final death in Avendale in September. Before he passed, he visited the Barbarians and showed them the wisdom and patience of the Serpent. The Barbarians embraced this totem hesitantly at first. When they heard that Ren had died, they began the Twisting Snake Dance, a traditional Barbarian funeral ceremony. Invoking the serpent, they twisted and turned, hissing and drinking venom. The twists of the dance supposedly would help Ren be guided to the graveyard. The shaman, however, reported that Ren's spirit had been called away to Ashbury and might still be trapped in this world

## Kaurath

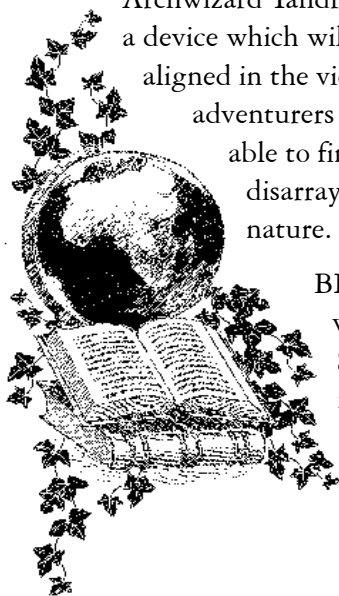
The bleeding sickness is on the wane, as a Hobbling master Alchemist named Hallicious Manning discovered the cure! The autumn feast is to be held in Gatetown of Celtios while Karsia is under repair. Many Ijjen clans come to the city to help rebuild, meet their allies, and present an "allies challenge" with prizes for those who wish to compete. Fishermen and sailors are reporting strange happenings on the water and fear for the poor quality of their recent catches—it could spell famine in the lean winter months. In Kasember, many are experiencing odd visions of both benign and malignant varieties. Innos Halal is said to be gearing up for a vote of no confidence in the High King Vichol. Duhbhember has supposedly closed its tunnels to Kaurath.

## Therendry

Davy McClellan of Lyonesse has been retired of his position as Count of Lyonesse with full honors due him. The status of his vassals and various squires are being reviewed.

All knights of the former Midland Council have been removed of title. Gilliard DeAmentre has been stripped of title for dereliction of duty. Viscountess Kiera Zobrist has been made Seneschal of Therendry. Simeon Silvercord has been made Count of Fellmist. Siranot Degauss has been promoted to Count of Lyonesse. Seronia Merritt has been elevated to

Continued on page 5



Continued from page 4

the position of Ducal Knight. Lord Balduranthas Moonshadow is hereby raised in station to the Baron of Havencrest. Lady Finna Silverrod-Pryderi Moonshadow is appointed the position of Lady of Slateron and is raised in station to the Seneschal of Stormcross.

In other news, the flaw to destroy the vampire general Close who was ravaging Therendry was recently recovered in our duchy of Ravenholt. Area scouts report that a force of draconic humanoid creatures who call themselves the “drazeel” are amassing and seem to be targeting Elfin kind as a whole, as well as wolver kind. They attack at night capturing and killing elves. Those kidnapped have been reported to return during subsequent attacks somehow transmogrified into the visage of the enemy (these have been aliased as the “returned”) and somehow lacking almost all which makes them Elf.

### **Galavast**

I am pleased to announce that I will be hosting a celebration on December 2nd at my estate. The reason is the continued revitalization of Galavast and the fact the Travelers’ Stone has been fixed and the river of slug is gone. I invite all the friends of Galavast and the Shadowlands to come and enjoy yourself. -Azal Rollingsworth, Lord Wizard of Galavast

### **Lumberton Shire**

Rumors are rife in town, including a missing King Avila, a missing Count and his squire, Mystic Wood Elf necromancers from Galavast, the fact that Lady Lirilli is back from the dead but isn’t happy about it, Gorbe are hunting werejaguars in the area, and a new thieves’ guild is forming in the area.

### **Stonethrow**

Like many regions of Tyrra, the adventurers gathered recently in this area of Nastrova suffered from the attentions of a Lord of Air and Fire elementals, in addition to their troubles with Quentari invasions.

### **Kilbar**

The Necropolis army has made it was through the city of Natal and is proceeding toward the City of Kilbar on its way to the Capital. Lord High Knight of the Sword Angelus Holtz, was slain in the area of Corvos in an attempt to halt these forces. The Kingdom of Voonlar has invaded Elan unexpectedly and laid siege to the City of Stoverton and the southern lands, whether or not they are in league with the army of the Necropolis is unknown at this time. In addition several planar gates have been reported in various areas

around the kingdom. The Kingdom is currently under siege from multiple sides, all able bodied defenders are asked to report to a member of the Order of Twilight in aiding in the defense of the Kingdom. Martial Law declared in every major city by order of the King. All knights are ordered to the city of Nubel, where they will mount a defense. Refugees are fleeing from the fallen city of Natal to Nubel and Drakemyre.

---

## **Promising Adventurers Form *Sanctum***

A new group of adventurers presented themselves to Duke Stemple during His Grace’s Commoner Court held in the center of Ravenholt City’s low-town on Saturday afternoon, September 30th. Lilaiethyn, Guildmistress of the Healers Guild of Ravenholt, presented the five members of the new team *Sanctum* to His Grace. Lead by Lilaiethyn and Silent Demonae, Sanctum’s members are new to adventuring, but according to the Guildmistress, ‘hold a great deal of promise.’ Sanctum has chosen their colors as green, black, and silver.

So what were the members of Sanctum up to their first gathering as an adventuring team? On a Friday night, upon a mission to weed out bats and wolves from some unusual caves, the elves Zak and Lucia Synaris both discovered shining baubles within the bodies of the dead beasts that caused their identity to change – at least to their own minds and spirits. Lucia found herself acting very serious and distant, having believed she had been race changed to a Stone Elf and very unhappy about it! Zak’s spirit had aged hundreds of years, and he had difficulty swinging his sword with any speed against his enemies. Fortunately, although the baubles were spirit linked, Perdue managed to destroy the link of the bauble to Zak on Saturday afternoon and he was able to fight normally again against his favorite foes, undead!

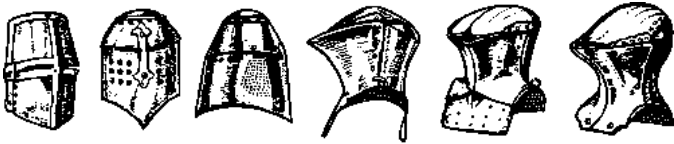
Late on Saturday, during the battle against Theodorik’s forces to protect a shaman ceremony, the young gorbe Machyra helped defend the shamans by adding her blades to the line; Lucia also used her skills as a healer in assuring another adventurer was kept unconscious and safe until he could be determined to be free of any mind effects placed upon him by the white-feathered Biata commander who had captured him during the battle.

As a group dedicated to cultivating the talents of those with the heart, will, and spirit to defend against the enemies of Tyrra, may Sanctum flourish in the months and years ahead!

# Panthergast Infestation Continues

When will the terror end? The last 'ghast to enter town took the form of Silverwing. He/it seemed particularly interested in Grackleflint for some reason unknown to this reporter. At one point Grackleflint, Silent, Squire Hale, and Squire Anwyn were chasing the 'ghast all over both High and Low Town as part of an "honor combat" that the Panthergasts instigated. It agreed not to use offensive spells in return for combat with three individuals of Grak's choosing. Unfortunately just as the battle was going well for the group, the 'ghast turned tail and ran into the woods. It waited over an hour before reappearing. After a truly grueling battle (which included Squire Anwyn and Hale trapped in a Circle of Power with the beast), it was finally defeated. The only good news to come out of this was that Silverwing resurrected successfully.

These new 'ghasts can apparently obliterate anyone not of the race they are hunting and use that obliteration to fully renew themselves and their abilities. This happened several times in the battle against the Silverwing 'ghast, as Human, Elven, and Sarr townsfolk unwittingly wandered into the path of the quick-footed foe. A word to the wise: if you see a group battling a Panthergast and they all seem to be of a single race and you are not of the same, then stay away! You'll do more harm than good. Sources who wished to remain anonymous told this reporter that they believe the Panthergasts will continue to appear until the Circles in the Mystic Wood can be cleansed and restored.



## Cumberland Military Morale Boosted

In the days since the elevation of Baron Amra, there has been a renewed passion in the soldiers and militiamen within Cumberland.

A great feast is planned to take place in Longhope Castle to celebrate the end of the harvest and the beginning of a new Baron's reign. The people of Cumberland have always been hardy and resolute in their love for their land. Now, with a true Baron, this undying hope has been reignited.

Longhope is currently home to the forces of both the Cumberland Militia and Prince Roderick Ravenhurst. In addition, Longhope is the longtime home of His Grace and has long been the Stronghold for Ravenholt's northern armies.

## It's All Mine!

A particularly gregarious dwarf (his name was not available at press time) came to town this gather and requested assistance from several groups in clearing out his mines. As these groups worked their way through (depending on who you asked and what level of the mines they were on) they encountered spiders with acidic webs, salamanders, and undead "dragons" (per the Baron of Westmarch, who called them "truly heinous"). As these nefarious creatures were killed, mysterious stones appeared on the mine floor. Each group that went into the mines came out with several of these stones spirit-linked to individuals. The stones appeared to have magical properties that could confer beneficial or maleficent gifts to the bearer. Some received magical damage auras to their weapons while others got necromantic artifacts. All nobles of Ravenholt have been ordered not to touch the stones if presented with one. A word to the wise: holding more than one could cost you your life! After the fourth or fifth group went into the mines and came out with transforms on their spirit, this reporter wonders how the dwarf made the trips worth the adventurers' while? Who has these stones and do they serve a greater purpose? Opinions? Write or speak to Pearl at the next gather.

- One with Boar, with warlike tradition
- One with Bear, dreaming touches waking
- One with Hawk, the keenest vision
- One with Owl, the sharpest wits
- One with Serpent, the sinister cunning
- One with Cougar, the graceful hunter
- One with Elk, the family bound
- One with Wolf, to call the pack
- One with Phoenix, to break the Will
- One with Raven, to cull the herd

With the rise of the new, the stars shall fall  
From talons wrenched free  
From within fiery wings, new ways  
From the south comes the guides  
From the waking dream comes  
hope



# Out-of-Game Information

## 2006 NERO Mass Schedule

Event	Location	Dates	On Sale
2006 Ravenholt Closer	Brimfield	10/27 - 10/29/2006	NOW

### NERO Mass Needs List

- ✓ **Packets**
- ✓ Orange Packets
- ✓ Arrow Packets
- ✓ Longswords
- ✓ **Max Length Claws**
- ✓ Short Swords
- ✓ Two Handed Weapons
- ✓ Lightweight Shields

### NPCs Wanted for Halloween Hauntings!



If you're not already signed up to PC the upcoming Halloween event, why not sign up and help out from the other side? If you'll be making it for some or all of an event, please don't forget to register ASAP by emailing [register-online@neromass.com](mailto:register-online@neromass.com) or calling 203-426-7729.

### Player Notices

Chris Stark (Sir Kelson Wolfrider) can be reached at [kelsonwolfrider@sbcglobal.net](mailto:kelsonwolfrider@sbcglobal.net)

### NERO Mass 2007 Schedule

Ravenholt March Revel 3/9 - 3/11/2007  
(at Ye Olde Commons Camp)

*On-Season Events Scheduled for Springfield Boys Club Camp (Brimfield)*

Ravenholt Opener 4/20 - 4/22/2007

Possible Secondary Campaign Fri 5/4 - 5/6/2007

Ravenholt May Event 5/18-5/21/2007

Possible Secondary Campaign 6/8 - 6/10/2007

Ravenholt Late June 6/22-6/24/2007

Ravenholt Long Weekend 8/31-9/3/2007

Possible Secondary Campaign 9/14-9/16/2007

Ravenholt Late September 9/28-10/1/2007

Possible Secondary Campaign 10/12-10/14/2007

Ravenholt Halloween Weekend 10/26-10/29/2007

### Staff Contact Info

#### Owner:

Rachel Morris (203) 426-7729  
[owner@neromass.com](mailto:owner@neromass.com)

#### Event Registration:

Phone: (203) 426-7729  
Mail: NERO Mass, 25 Aunt Park Lane  
Newtown, CT 06470  
[register-online@neromass.com](mailto:register-online@neromass.com)  
<http://www.neromass.com/register.html>

#### Character Update:

Rick Pierce (203) 445-1176  
[update@neromass.com](mailto:update@neromass.com)

**Ravenholt Plot:** [plot@neromass.com](mailto:plot@neromass.com)

**Logistics:** [logistics@neromass.com](mailto:logistics@neromass.com)  
(Cathy Robinton)

**NPCs:** [npc@neromass.com](mailto:npc@neromass.com)

For additional staff listings, see:  
<http://www.neromass.com>





NERO Mass  
 25 Aunt Park Lane  
 Newtown, CT 06470  
<http://www.neromass.com>



**SPACES AVAILABLE & NPCs WANTED**  
**Halloween Weekend - SEASON CLOSER!**  
**SPOOOOOOOKY!!**

---



---

# *the Back page*

---



---

**8th Edition Rule Books Available Online**

NERO 8th Edition Rule Books are available on the web at:

<http://www.neromass.com>  
 via our Amazon.com link

**Search Service available** for used and rare books in all fields. If you are interested, please email Drucilla Meany at [bookshop@charter.net](mailto:bookshop@charter.net), or phone at (508) 835-4738.

---



---

**Merchant's Wares**, supplying custom boffer weapons, costuming and other LARP supplies at a reasonable cost. [www.merchantswares.com](http://www.merchantswares.com) - Email Rebecca at [orders@merchantswares.com](mailto:orders@merchantswares.com)

---



---

**Valmortha Leathercraft** - Leather goods, specializing in masks. Check out <http://www.valmortha.com/> or contact D Bittinger at [leathercraft@valmortha.com](mailto:leathercraft@valmortha.com)

---



---



**NERO Mass Web Page**  
[www.neromass.com](http://www.neromass.com)

***nero international chapters***

\* **NERO Massachusetts/Ravenholt (Founding Chapter)** \*

- \* NERO Avendale/Ashbury (CT) \* NERO Boston (MA) \* NERO Central Ohio (OH) \* NERO Chicago (IL) \* NERO Chronicles (IL) \* NERO D/FW (TX) \*
- \* NERO DarkReign (MI) \* NERO E. Kansas (KS) \* NERO Empire (CO) \* NERO Epic (TX) \* NERO Hartford (CT) \* NERO Las Vegas (NV) \*
- \* NERO Legends (LA) \* NERO Metro (DC) \* NERO Michigan East \* NERO Middle Tennessee (TN) \* NERO Midwest (IL) \*
- \* NERO New Brunswick (Canada) \* NERO N. Georgia (GA) \* NERO Northwest Pennsylvania (PA) \* NERO Ohio (OH) \* NERO PRO (PA) \* NERO Piedmont (NC) \*
- \* NERO S.Georgia (GA) \* NERO Tennessee (TN) \* NERO Toronto (Canada) \* NERO VALOR (VA) \*
- \* NERO VORPL (VA) \* NERO West Virginia (WV) \* NERO West (CA)